

header.h

```
#ifndef HEADER_H_
#define HEADER_H_

typedef struct _INFO{
    double sumaTotala;
    int etaj, camera;
}INFO;

void* xmalloc(size_t nrOcteti);
double** aloca2d(size_t n, size_t m);
void dealoca2d(double** a, size_t n);
double** citireM(int n, int m);
void afisareM(double **a, int n, int m);

double sumaTotala(double** a, int n, int m, double pret);
double sumaLinie(double *a, int m);
int suprafeteEgale(double **a, int n, int m);
int* pozitieCamSuprMaxima(double** a, int n, int m);
INFO incarcaStruct(double** a, int n, int m, double pret);
void afisareStruct(INFO inf);

#endif /* HEADER_H_ */
```

functii.c

```
#include <stdio.h>
#include <stdlib.h>
#include "header.h"
```

```
void* xmalloc(size_t nrOcteti)
{
    void *p=0;
    p=malloc(nrOcteti);
    if(!p)
    {
        fprintf(stderr,"Memorie insuficienta");
        exit(EXIT_FAILURE);
    }
    return p;
}
```

```
double** aloca2d(size_t n, size_t m)
{
    double **a;
    int i;
    a=(double**)xmalloc(n*sizeof(double*));
    for(i=0;i<n;i++)
        a[i]=(double*)xmalloc(m*sizeof(double));
    return a;
}
```

```
void dealoca2d(double** a, size_t n)
{
    int i;
    for(i=0;i<n;i++)
    {
        free(a[i]);
        a[i]=0;
    }
    free(a);
}
```

```
double** citireM(int n, int m)
{
    double **a;
    int i,j;
    a=aloca2d(n,m);
    for(i=0;i<n;i++)
        for(j=0;j<m;j++)
        {
            printf("\nSuprafata camerei[%d][%d] = ",i,j);
            scanf("%lf",&a[i][j]);
        }
    return a;
}
```

```
void afisareM(double **a, int n, int m)
{
}
```

```

    int i,j;
    for(i=0;i<n;i++)
    {
        printf("\t");
        for(j=0;j<m;j++)
            printf("%.2f ",a[i][j]);
        printf("\n");
    }
}

double sumaTotala(double** a, int n, int m, double pret)
{
    double s=0;
    int i,j;
    for(i=0;i<n;i++)
        for(j=0;j<m;j++)
            s+=a[i][j];

    s*=pret;
    return s;
}

double sumaLinie(double *a, int m)
{
    double s=0;
    int i;
    for(i=0;i<m;i++)
        s+=a[i];
    return s;
}

int suprafeteEgale(double **a, int n, int m)
{
    double s=sumaLinie(a[0],m);
    int i;
    for(i=1;i<n;i++)
        if(s!=sumaLinie(a[i],m));
        return 0;

    return 1;
}

int* pozitieCamSuprMaxima(double** a, int n, int m)
{
    int *v, i, j;
    double max;
    v=(int*)xmalloc(2*sizeof(int));
    max = a[0][0];
    for(i=0;i<n;i++)
        for(j=0;j<m;j++)
            if(max<a[i][j])
            {
                max=a[i][j];
                v[0]=i;
                v[1]=j;
            }

    return v;
}

```

```
INFO incarcaStruct(double** a, int n, int m, double pret)
```

```
{
    INFO inf;
    int *v;
    v=pozitieCamSuprMaxima(a,n,m);
    inf.sumaTotala=sumaTotala(a,n,m,pret);
    inf.etaj = v[0];
    inf.camera = v[1];
    return inf;
}
```

```
void afisareStruct(INFO inf)
```

```
{
    printf("\n Suma totala de plata pentru costurile de intretinere este %.2lf. ",inf.sumaTotala);
    printf("\n Camera cu suprafata maxima este a %d -a camera de pe nivelul %d. ", inf.camera+1,
inf.etaj+1);
}
```

main.c

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "header.h"

int main()
{
    double **a, pret;
    int n,m;
    char aux[100];
    char *denumire;
    INFO inf;
    int egale;

    printf("\n Introduceti denumirea firmei: ");
    fgets(aux, 99, stdin);
    aux[strlen(aux)-1]='\0';
    denumire = (char*)xmalloc(strlen(aux)*sizeof(char));
    strcpy(denumire, aux);

    printf("\n Introduceti numarul de niveluri: ");
    scanf("%d",&n);
    printf("\n Introduceti numarul de camere de pe un nivel: ");
    scanf("%d",&m);

    printf("\n Introduceti suprafetele camerelor: ");
    a=citireM(n,m);

    printf("\n Introduceti costul de intretinere pe metru patrat: ");
    scanf("%lf",&pret);

    printf("\n\t Firma \" %s \" detine o cladire de birouri cu %d niveluri. Pe fiecare nivel exista %d
camere. Suprafetele acestora sunt:", denumire, n, m);
    afisareM(a,n,m);
    printf("\tCostul pe metrul patrat este de %.2lf lei pe luna.",pret);

    inf = incarcaStruct(a,n,m,pret);
    afisareStruct(inf);

    egale = suprafeteEgale(a,n,m);
    if(egale == 1)
        printf("\n Suprafetele totale ale fiecarui nivel sunt egale pentru toate nivelurile cladirii.");
    else
        printf("\n Suprafetele totale ale fiecarui nivel NU sunt egale pentru toate nivelurile
cladirii.");

    dealoca2d(a,n);
    a=0;
    free(denumire);
    denumire=0;
    return 0;
}

```