

L07. TABELE DE DISPERSIE (HASH TABLES)

Header.h

```
#pragma once
#include <iostream>
using namespace std;

#define M 10000

struct HT{
    char* cheie;
    HT* urm;
};

HT* Find(HT* tab[M], char* key);
void Insert(HT* tab[M], char* key);
int fct(char* key);
void ListAll(HT* tab[M]);
void Remove(HT* tab[M], char* key);
double Test(HT* tab[M], double& proc);
```

Functii.cpp

```
#include "Header.h"

int fct(char* key)
{
    int rez = 0;
    for (unsigned int i = 0; i < strlen(key); i++)
        rez += key[i];
    return rez%M;
}

HT* Find(HT* tab[M], char* key)
{
    HT* p = tab[fct(key)];
    while (p)
    {
        if (strcmp(key, p->cheie) == 0)
            return p;
        p = p->urm;
    }
    return NULL;
}
```

```

void Insert(HT* tab[M], char* key)
{
    HT* p = new HT;
    p->cheie = new char[strlen(key) + 1];
    strcpy_s(p->cheie, strlen(key) + 1, key);
    HT* q = Find(tab, key);
    if (!q)
    {
        p->urm = tab[fct(key)];
        tab[fct(key)] = p;
    }
    else
        cout << "\n cheie dubla";
}

void ListAll(HT* tab[M])
{
    HT* p = NULL;
    for (int i = 0; i < M; i++)
    {
        if (tab[i] != 0)
        {
            cout << "\nInregistrari avand codul de dispersie "
<< i << ": ";
            p = tab[i];
            while (p)
            {
                if (p->cheie)
                    cout << p->cheie << "\t";
                p = p->urm;
            }
            cout << endl;
        }
    }
}

void Remove(HT* tab[M], char* key)
{
    HT* p = tab[fct(key)];
    HT* q = p;
    if (p)
    {
        //cout << "\n stergere " << key << endl;
        if (strcmp(p->cheie, key) == 0) //delete front
        {
            //cout << "\n delete front\n";
            q = p->urm;
            if (p->cheie)
                delete[] p->cheie;
            p->cheie = nullptr;
        }
    }
}

```

```

        if (p)
            delete p;
        if(!q)
            tab[fct(key)] = NULL;
    }
    else
    {
        while (p)
        {
            p = p->urm;
            if (strcmp(p->cheie, key) == 0)
            {
                //cout << "\n delete interm\n";
                q->urm = p->urm;
                if (p->cheie)
                    delete[] p->cheie;
                p->cheie = nullptr;
                if (p)
                    delete p;
                p = NULL;
            }
            q = p;
        }
    }
}
else
    cout << endl << key << " " << fct(key) << " nu exista in
tabela hash\n";
}

double Test(HT* tab[M], double& rez)
{
    double total = 0;
    double notFound = 0;
    FILE* f;
    HT*p = NULL;
    int j;
    char buff[100];
    char temp[100];
    if (fopen_s(&f, "text.in", "r"))
    {
        fprintf(stderr, "\nEroare la deschiderea fisierului\n");
        return false;
    }

    while (fgets(buff, 99, f) != NULL)
    {
        buff[strlen(buff) - 1] = '\0';
        j = 0;
        for (unsigned int i = 0; i <= strlen(buff); i++)
        {

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        if (buff[i] == ' ' || buff[i]=='\0')
        {
            temp[j] = '\0';
            total+=1;
            p = Find(tab, temp);
            if (!p)
                notFound++;
            j = 0;
        }
        else
        {
            temp[j] = buff[i];
            j++;
        }
    }
}
cout << endl;

if (fclose(f))
{
    fprintf(stderr, "\nEroare la inchiderea fisierului\n");
    return false;
}

rez = (double)(total - notFound) / total * 100;
return true;
}

```

Main.cpp

```

#include "Header.h"

int main()
{
    HT* tab[M];
    int x[M];
    int N = 0;
    char buff[100];
    char text[10000];
    FILE* f;
    double C = 0;
    double val = 0;
    int ok;

    cout << "\n Initializare tabela...\n";
    for (int i = 0; i < M; i++)
    {
        tab[i] = NULL;
        x[i] = 0;
    }
}

```

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}

cout << "\n Inserare date in tabela...\n";
if (fopen_s(&f, "date.in", "r"))
{
    fprintf(stderr, "\nEroare la deschiderea fisierului\n");
    exit(EXIT_FAILURE);
}

while (fgets(buff, 99, f) != NULL)
{
    buff[strlen(buff) - 1] = '\0';
    N++;
    x[fct(buff)]++;

    Insert(tab, buff);
}
cout << endl;

if (fclose(f))
{
    fprintf(stderr, "\nEroare la inchiderea fisierului\n");
    exit(EXIT_FAILURE);
}

cout << "\n Tabela completa:\n";
ListAll(tab);
cout << endl << endl;

for (int i = 0; i < M; i++)
    C += (double)x[i] / N;
C -= (double)N / M;
cout << endl << "Factorul de incarcare: " << C << endl << endl;

if (Find(tab, "volum"))
    cout << "\n Cautare volum: gasit" << endl;
else
    cout << "\n Cautare volum: nu exista\n";

if (Find(tab, "USB"))
    cout << "\n Cautare USB: gasit" << endl;
else
    cout << "\n Cautare USB: nu exista\n";

cout << "\nEliminare hub...";
Remove(tab, "hub");

cout << "\nEliminare script...";
Remove(tab, "script");
cout << "\n Tabela dupa eliminare:\n";

```

```
ListAll(tab);

ok = Test(tab, val);
if (ok)
    cout << "\n Corectitudinea textului din fisierul text.in:
" << val << "%.\n";
    return 0;
}
```